

Quick Tips for Interactive Learning

Modified with permission from the Office of CEPD at University of Toronto

What is active or interactive learning?

Active or interactive learning: the active engagement of the learner in the learning process. This can mean engagement with others as in interactive activities or engagement with material as in reading, writing, formulating questions and responses to questions. Most educators agree that active learning is key to effective continuing education. Often an assumption is made that active learning therefore necessitates learning in small groups. Actually the key is in the word active; the size of the group is not as crucial as we might suppose for the purpose of knowledge gain and retention. It may have a greater impact on change in skill and attitude.

Why is this important?

"Education is the art of the utilization of knowledge. This is an art very difficult to impart." Alfred North Whitehead

What we know about learning is that:

"Learning is primarily the way in which people construct meaning in their personal and shared organizational lives." Victoria Marsick, 1987

We are constantly changing, adjusting and rearranging meaning. What we know now about learning is that no matter whether it is conducted alone or in groups, informally or formally, by reading, by listening, by discussing or practicing – it is an internal interactive event. It is never passive. New information does not reside in empty spaces in the brain but interacts with similar material that is already there.

It might be helpful to think of the mind is like an organism. As such, it constructs its own meaning through the creation of interconnections. The mind constantly constructs and reconstructs its own meaning and thus becomes more of a process than a thing. Learning therefore is active and implies change. The model learner becomes an active creator of new patterns and meaning. Perhaps Plutarch had it right all those years ago when he claimed, "The mind is a fire to be kindled, not a vessel to be filled". Given learning is not a passive activity, people learn in different ways and so being able to interact is more important to some than to others. However, research has shown that interaction with colleagues is an essential aspect of adopting new information into practice. Professionals rarely make any changes in practice without consulting with other professionals. Colleagues validate information presented through journals or CPD courses through talking about their own practice situations. Talking to colleagues stimulates thinking that does not normally occur when we are on our own in our own minds.

In order to receive accreditation from many CHE organizations the person responsible for educational planning must demonstrate the program requiring accreditation devotes at least 25% of the allotted time to interaction. This mandate is based on comprehension of how learning is solidified and carried to practice as well as knowledge of what is most likely to enhance both attention and retention.

We retain:

- 10% of what we read
- 20% of what we hear
- 30% of what we read and hear
- 50% of what we hear and see
- 70% of what we say ourselves
- 90% of what we do ourselves

Or as the ancient proverb states: I hear...I forget I see...and I remember I do...and I understand

"Teaching without the accompanying experience is like filling a lamp with water – something has been poured in, but the result is not illuminating." William James

Learning can be categorized into different domains – the most easily understood and most commonly used, are the domains of Knowledge, Skill and Attitude. When choosing methods it is important to match the method to the relevant domain.

	WHAT IS IT?	METHODS ASSOCIATED
KNOWLEDGE	the need to internalize information, provide theory to help facilitate application of learning and to widen horizons."I understand."	Lecture, mini-lecture Panel Debate Books, journals, reading Case studies Self-learning modules Journal club
SKILL	the need to incorporate new ways of performing. "I can do something differently."	Demonstration, return demonstration Rehearsal See one, do one, teach one Puzzles, games Simulation, role play
ATTITUDE	the need to adopt new, or change existing beliefs or values. "What I feel or believe about something."	Role play Video feedback Small group discussion Case studies Problem-solving Reflective exercise such as sentence completion "An effective leader is a person who…"

Active learning requires planning – it is important to ask:

- 1. In choosing a technique ask what do I want them to do?
- 2. What is the purpose of the chosen activity? Knowledge, skills, attitude or practice?
- 3. Given the domain, which method is most appropriate?
- 4. How much time do I have?
- 5. Getting down to brass tacks: What are the precise instructions I need to give to the learner?
- 6. What physical set up is required if any?

Techniques to promote interactive lecturing: practice change, you may choose to use verbs in the knowledge, skill, and/or attitude domains.

Questioning the audience through:	Straightforward questions
	Rhetorical questions Brainstorming
	Surveying the audience/taking a vote
	Breaking the session into small groups
	Pop (meaning surprise) quiz
Breaking the session into small groups:	Think. pair share
Dreaking the session into small groups.	Buzz groups
	Pyramid groups
	Helping trios
Using audience	For more detailed information see the
Responses:	Quick Tips on the use of ARS
	Quizzes
	Touch pad technology
	I-clickers
	Voting
Presenting a case:	Live interviews
	Written cases
	Videotaped vignettes
	Incremental cases
	Audience brings in own cases
Using written materials:	Handouts and lecture notes
	Diagrams and figures
	Study guides
	Selected readings
Writing:	One minute paper
	Pop quiz
Reading:	
Debate and papele:	
Debate and panels:	
Role play and simulations:	
Break into "chunks":	E.g. Ten minute presentation/lecture
	followed by a question period.
	· · · · · · · · · · · · · · · · · · ·

Should you wish any further assistance or clarification, please do not hesitate to contact our educational consultant: Jane Tipping (jane.tipping@utoronto.ca)

Key References:

Akl EA, Sackett K, Pretorius R, Erdley S, Bhoopathi PS, Mustafa R, Schünemann HJ. Educational games for health professionals. Cochrane Database Syst Rev 2008 Jan 23;(1):CD006411. Abstract

Boulet LP, Borduas F, Bouchard J, Blais J, Hargreave FE, Rouleau M. Playing cards on asthma management: a new interactive method for knowledge transfer to primary care physicians. Can Respir J 2007;14(8):480-4. Abstract

Boulet LP, Borduas F, Bouchard J, Blais J, Hargreave FE, Rouleau M. ABS11: Updating knowledge of primary care physicians on the management of asthma using a new interactive method based on Playing Cards. Primary Care Respiratory Journal 2006 May 20.

Casebeer L, Centor RM, Kristofco RE. Learning in large and small groups. In: The Continuing Professional Development of Physicians: From Research to Practice. Davis D, Barnes BE, Fox R (eds). Chicago: American Medical Association, 2003.